

# DISTRICT SIX SENIOR LEAGUE INTERLEAGUE RULES

## General rules

### Rule book

- All little league rules as directed in the **2021** rule book will be in effect with the following changes.

### Time limits: No inning will start after the time limit. There is not max (drop dead) time limit.

- **Grosse Pointe**
  1. 2:00 time limit
- **Clinton Valley**
  1. 2:00 time limit
- **L'Anse Creuse**
  1. 2:00 time limit
- **Lac St. Clair**
  1. 2:00 time limit

### Mercy:

- All games will utilize the 15 runs after 4 innings and 10 runs after 5 innings mercy rules per the little league rule book.

### Borrowing of players:

- If a team is aware, they will be short players, they may bring players from another team in their league. The player(s) must be on the registered list submitted to the league coordinators. No team can bring more than 2 borrowed players to any one game.
- Borrowed players may not pitch in the game.
- Borrowed players must bat at the bottom of the batting order.
- Borrowed players may not play more innings than regular team roster players.
- Borrowed players must wear their regular season team uniforms.
- **If a team only has 8 players, then they may borrow one player from opponent for the field.**

### Substitutions

- Substitutions will be made in accordance to little league rules. Each team is required to announce their changes to their opponent.

### Misc.

- Rules 1.01/4.04/4.16/6.05 – A team can play with only 8 players. The missing spot in the batting order will not be an out. If the 9<sup>th</sup> player is removed from the line up due to injury, then the position is skipped without penalty.
- Rules 2.00/3.04/7.14 - Courtesy runners are allowed for the **pitcher and catcher with two outs**. This must be the player who made the last recorded out. If two courtesy runners at the same time, it will be last recorded out and 2nd to last recorded out.
- Continuous batting order will be used by all teams. The Special Pitch Runner will not be used as all teams will utilize a continuous batting order.
- A new inning starts at the completion of the third out.
- Players will be given one (1) minute to change sides and warm up between half innings
- One warning will be issued in regards to stealing and relaying of signs. After the team has been warned the next offender will be ejected per the little league rule book.
- Extra Innings - In case of extra innings (time permitting), last out will start inning as runner at second base.
- Games are permitted to end in a tie if the time limit has been reached and the last inning of play has been completed.